# **Appendix**

### **Radio Tradeoffs - 1**



## **Channel Bandwidth**

- Use existing channel allocations or acquire new spectrum
  - \*existing allocations may limit technology choice (and thus bandwidth) and may be heavily used
    - competition for resources
  - **★** new spectrum = new opportunities
- larger bandwidth provides scope for enhanced services, wider channel bandwidths and higher capacity
  - \* data, video and higher voice quality
- multiple access:
  - **★TDMA** and CDMA channels improve economics for higher subscriber densities
  - ★ facilitates bandwidth flexibility
  - \*facilitates future-proofing for new services

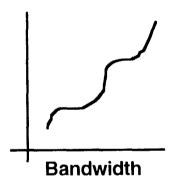


# **Channel Coding**

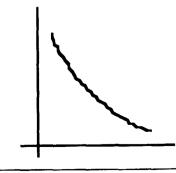
coding adds additional information to assist accurate recovery of the signal under poor propagation conditions. Coding may be applied at the RF signal and/or at the signal source

- Complex tradeoff between RF bandwidth needs, Coverage and RF Transmission Quality
- Possible secondary impacts: heavy voice compression affects delay and possibly audio quality
- Data transparency may require higher rate voice codecs OR dynamic selection of specific data/FAX modems or inter-working functions
  - ★For example, use of 8kb/s voice channels will preclude the transport of >8kb/s data signals without special channel processing or channel concatenation

**Channel Coding** 



**Channel Coding** 



**Required RF Quality** 

### **Radio Tradeoffs - 3**



# **Channel Access and Duplexing**

~-. 1

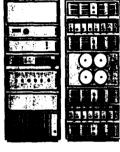
- Multiple access methods:
  - \*choice of FDMA, TDMA or CDMA impact system design/ behavior
  - ★loosely coupled to market requirements, but no clear winner without detailed analysis
    - most can be tuned to meet requirements, but possibly with cost impact
- Time-Division Duplexing (TDD) vs. Frequency-Division Duplexing (FDD):
  - **★**both transmit and receive share the same frequency with TDD, FDD requires two frequencies
  - **★TDD** simplifies handset and radio link management
  - ★TDD limits reach and bandwidth in larger systems and may require tight adjacent cell synchronization

### **Radio Tradeoffs - 4**

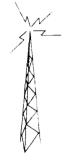


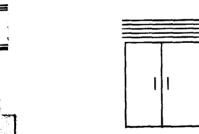
# **Cell Reach**

- >100m for low power, low antennas
- 50-80 km for high power, high antennas
- highly dependent on terrain and environment (urban/rural)
- Complex economic, capacity, density tradeoff
- antennas probably subject to zoning regulations
- transmit power subject to FCC regulation



**Macrocell** 





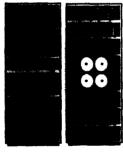




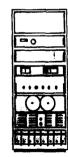
**Minicell** 



**Metrocell** 



Remote RF



Single Bay



# **Capacity**

- function of user channels per cell, which depends on many inter-related variables and some uncontrollable variables
  - \*regulatory: allocated spectrum,
  - \*operator: designed grade of service, coverage requirements, equipment choice, cell size
  - \*manufacturer: access technique, coding technique,
  - **★**environment: user density
  - ★very difficult to impartially compare between systems